

# INTRAMURAL SPORTS

## Letter of Intent

Please check appropriate sport:

<b>Basketball</b>	<b>Volleyball</b>	<b>Soccer</b>	<b>Softball</b>	<b>Flag Football</b>	<b>Racquetball</b>
<input type="checkbox"/> Over 30	<input type="checkbox"/> Competitive	<input type="checkbox"/> Competitive	<input type="checkbox"/> - Silver League	<input type="checkbox"/> Competitive	<input type="checkbox"/> Competitive
<input type="checkbox"/> Competitive	<input type="checkbox"/> Recreational		<input type="checkbox"/> - Bronze League		

<b>Squadron Name:</b>		<b>1st Sergeant/ Commander Signature:</b>	
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<b>Head Coach</b>		<b>Email:</b>		<b>Phone:</b>	
<b>Assistant Coach</b>		<b>Email:</b>		<b>Phone:</b>	

### ELIGIBILITY

COMPETITIVE & RECREATION LEAGUES: Peterson SFB or CMSFS active and reserve military personnel, Department of Defense (DoD) employees, and Non-Appropriated Fund (NAF) employees may participate with the unit to which they are officially assigned. If a player's PAS code is different from the unit they are assigned, he/she must participate with their original unit. Participants may be required to show their ID card as proof of eligibility.

COED LEAGUE: Same requirements as above, to include dependents who are 18 years or older who are not in school (high school or college), affiliated with Peterson SFB or Cheyenne Mountain SFS. All players must possess a valid DoD ID card, and upon request, show it to the official(s).

### PENALTIES FOR ILLEGAL PLAYER(S)

- A loss for all games that the illegal player(s) participated in. The team will forfeit after two games.
- Loss of Commander's Trophy team participation points.
- Disqualification of the player(s) and coach for the remainder of the season, to include the playoffs.

### LEAGUE DEFINITIONS

COMPETITIVE: Players possess above average skills in offensive strategies. Competitive League players may **not** participate in the Recreation League.

RECREATION: Players have knowledge of the defined skills, but may lack proficiency and continuity. If a Recreation League player moves up to the Competitive League he/she must be dropped from the Recreation League team roster and be added to the Competitive League team roster. This change will be for the remainder of the season, to include the playoffs.

CO-ED: Players are of all skill levels.

- A pre-season tournament may be used to determine team classification.
- Players may play competitive and co-ed or recreation and co-ed, however a player may not play both competitive and recreation for any reason.

### ROSTERS & SCHEDULES

Each team must turn-in a valid roster signed by the squadron CC or 1st Sergeant to receive a schedule. Incomplete or illegible rosters will not be accepted. **ANY TEAM THAT HAS NOT SUBMITTED A ROSTER BY 2 HOURS PRIOR TO THE FIRST SCHEDULED GAME WILL BE FORFEITED.** Coaches are responsible for additions or changes to the roster. Additions must be made at least two (2) hours prior to game time. A Roster Change Form provided by the Fitness & Sports Center will need to be completed. If the addition is added after the two (2) hour deadline, that player will be ineligible for that day's game. All team rosters are frozen for 14 days prior to playoffs. No players will be assigned from the player's pool after this time. \*\* The only **EXCEPTION** that will be made is if an individual PCS's into the unit. The coach must submit a Roster Change Form with a copy of the individual's orders before the next scheduled game. PCA re-assignments are NOT considered a PCS. PCS must have taken place during the 14 days prior to playoffs. Teams are allowed an unlimited number of players on the roster. However, a unit's alpha roster is not acceptable. Rosters need to be submitted on the form provided by the Fitness & Sports Center. If there is a revision to a schedule, the coach will be notified at least 48 hours prior to the new game date/time via email. There will be a 5 minute grace period before the start of the game.